

CASA BERARDI

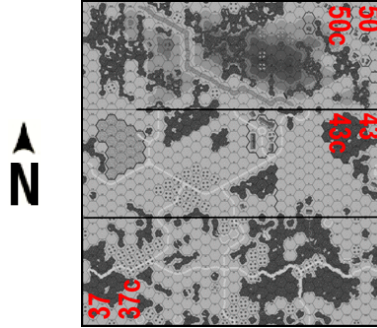
Scenario G1

100814



CASA BERARDI, ITALY; December 14, 1943: The Allied campaign to breach the Winter Line and capture Pescara on Italy's eastern coastline was bogged down in the face of determined resistance by the LXXVI Panzer Corps. Dug in on the reverse slope of a 200-foot deep ravine known simply as the Gully, the 90th Panzergrenadier Division had repulsed a series of frontal assaults by the 1st Canadian Infantry Division. After a week of heavy losses, the Allies changed tactics and attacked the southern edge of the Gully in an attempt to turn the German flank. Two companies from the Royal 22e Regiment attacked a set of farmhouses at dawn on December 14th. Facing them was the elite 1st Fallschirmjäger Division, which had relieved the depleted 90th Panzergrenadier Division the night before.

BOARD CONFIGURATION:



Victory Conditions: Victory is determined by control of the farmhouse complex centered on 43N8. The Canadian player must clear all five buildings of unbroken German squads by game's end. The German player wins by avoiding the Canadian victory conditions.

TURN RECORD CHART:

German Sets up First	1	2	3 ⁺	4	5	6	7	8	END
Canadian Moves First									

Elements of the 1st Fallschirmjäger Division - set up on board 50 east of the Gully and board 43 per SSR 1.2:

2	2	2	9	3	3	6	6	6	2	2	

Elements of the 90th Panzergrenadier Division - enter east edge on turn three:

3	2	2	2	2	2	2

C Company, Royal 22e Regiment, 1st Canadian Infantry Division - enter west edge of board 43 and/or 50 on turn one:

2	2	2	2	18	2	2	2	8	2	2	2

D Company, Royal 22e Regiment, 1st Canadian Infantry Division - enter south edge on turn three:

2	2	2	2	2	2	2	4

SPECIAL SCENARIO RULES:

- G1.1:** *Terrain:* All buildings are made of wood.
- G1.1.1:** All Brush are considered Woods. If available, place ASL Woods Overlay #4 over hexes 43S7-43S8-43R7-43R8.
- G1.1.2:** Grain does not exist. The Grainfield area of 43CC7 (including all connecting grain hexes and hex 43AA8) is considered to be Vineyard. A Vineyard hex has the same rules as Brush with the exception that the entire open ground area of the hex [EXC: roads] is considered Vineyard and it is also a Bog hex.
- G1.1.3:** All Orchard hexes and the area of land within the confines of hexes S4-U5-Y3-W2-S4 are considered to be Olive Groves. An Olive Grove hex has the same rules as an Orchard hex with the exception that Olive Grove hexes have a +1 TEM, its MF/MP costs are double those of an Orchard, and it is never out of season.
- G1.1.4:** The river that runs from 50AA10 to 50K1 represents the Gully. Normal gully rules are in effect with the following modifications:
 - a) The terrain in each gully hex is brush
 - b) Each hex contains four anti-personnel mine factors
- G1.1.5:** Custom boards (50c, 43c, and 37c) which contain all the terrain changes built in are available for this scenario using VSQL. These can be downloaded from the Wargame Academy website.

- G1.2:** The Germans may set up a maximum of eight infantry units (including leaders) inside the farmhouse complex on board 43. Support weapons may be placed freely.
 - G1.3:** Due to the lack of transport in this sector of the front, all trucks and unarmed halftracks must immediately withdraw once they have unloaded their passengers.
 - G1.4:** Due to heavy mud, all off road movement for vehicles is doubled.
 - G1.5:** The Canadians have one module of 100mm OBA available.
 - G1.6:** Bore sighting is not allowed.
- AFTERMATH:** The Royal 22e Regiment attacked at dawn and by 0750 controlled the approach to Casa Berardi. D Company became embroiled in a firefight away from the farmhouse, but C Company under Captain Paul Triquet pushed on with support from the Ontario Regiment. By 1430, Casa Berardi was in Allied hands, but with just 14 men still fit for action. Captain Triquet would later be awarded the Victoria Cross for his bravery.

Scenario Designed by Phil Grasha and Bill Gormley ©2010; Updated 100814; rev A
 Scenario Card Graphic Layout by Bill Sosnicki
 Squad Leader™ and its counter images are Trademarks of MMP and Hasbro, Inc.