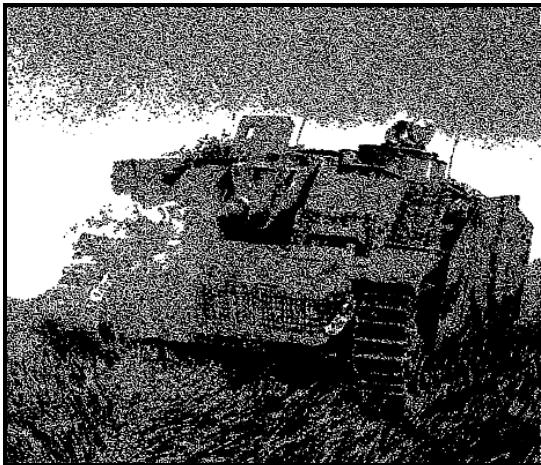


BURZEVO

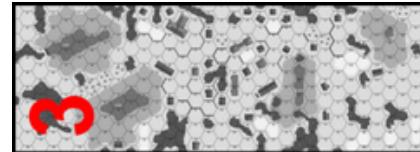
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Scenario A



BURZEVO, 27 MILES S.W. OF THE KREMLIN. Dec. 2, 1941: By the end November, Operation Typhoon had broken down; resolute Soviet resistance, exhaustion, and sub-zero temperatures had almost completely halted the Germans. Along the Minsk-Moscow highway, the fastest and most direct to the Russian capital, von Kluge's Fourth Army made a last desperate attempt to dislodge the defending Russians by an encircling attack from the south. The real progress was made by the 258th Infantry Division, whose spearheads managed to capture the village of Burzevo on the afternoon of Dec. 2. The Battalion of the 47th Regiment was ordered to hold there, its men anticipating a brief respite from the -30°F night. But at 0200 hours the Russians counterattacked...

BOARD CONFIGURATION:



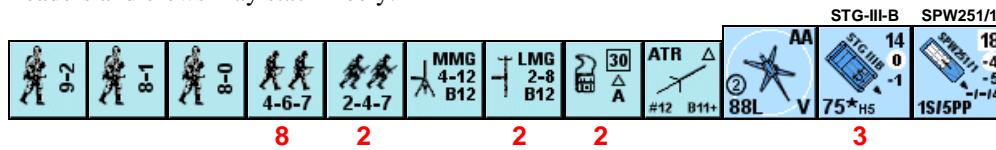
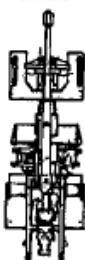
VICTORY CONDITIONS: The Russians win by eliminating three 4-6-7 squads and destroying or immobilizing all German vehicles and the 88 or keeping them out of the confines of the village (rows I through Y inclusive) at game end.

TURN RECORD CHART:

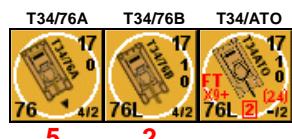
German Sets up First	1	2	3	4	5	END
Russian Moves First						



Elements of the 3rd BATTALION, 478th REGIMENT, 258th INFANTRY DIVISION - setup first, between hex rows L and Z inclusive. All infantry units must set up in buildings, one squad maximum per hex (or level per hex). Leaders and crews may stack freely:



Elements of the 20th TANK BRIGADE - enter from any east and/or west edge hexes:



SPECIAL SCENARIO RULES:

SSR A.1: There is no road movement for any units.

SSR A.2: Night Rules (49) are in effect.

SSR A.3: All buildings are considered wooden. A burning wooden building illuminates all hexes within a two hex radius (as per 67.5).

SSR A.4: All hills are considered flat open ground. Woods hills hexes remain woods.

SSR A.5: STG's may not set up in woods or building hexes. AFV's may not enter bldg 3M2.

SSR A.6: Russian tank commanders may use starshells (49.) if the tank is CE.

AFTERMATH: Amid blazing buildings and tanks the Infantry tackled the T-34's with demo charges and grenade bundles, and by dawn the attack had been defeated, but with heavy losses to the defenders. That same day Fourth Army suspended the offensive and ordered its units to withdraw back across the Nara River. The trials of its men however, was far from over; the Russian Winter Offensive was only days away.

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A QUICK PLAY CROSS OF IRON SCENARIO

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