

# A BRIDGE TOO NEAR

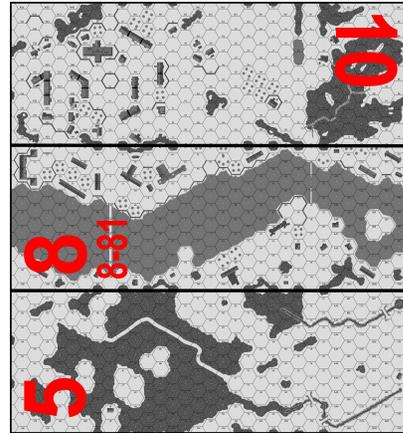
## WWW Scenario 81

B070315



**Verdal, Central Norway, April 21, 1940:** Following their landing at Namsos, the British 146th Brigade had been pushing tentatively towards German held Trondheim while awaiting reinforcements. So far, opposition had been encountered only from the air, but when their most advanced elements reached the bridges across the River Inna at Verdal, held by a scratch garrison of Norwegian troops, the first contact was made with German forces moving North.

### BOARD CONFIGURATION:



**VICTORY CONDITIONS:** The German player wins by being the last to solely occupy with an unbroken infantry unit at least ten buildings West of hexrow I (board 10), hexrow Y (board 8), and North of the river at the end of the game. The Allied player wins by avoiding the German victory conditions.

### TURN RECORD CHART:

|                         |   |   |   |   |     |   |   |   |   |    |                        |
|-------------------------|---|---|---|---|-----|---|---|---|---|----|------------------------|
| Norwegian Sets Up First | 1 | 2 | 3 | 4 | 5   | 6 | 7 | 8 | 9 | 10 | Restart on Turn 11 (1) |
| German Moves First      |   |   |   |   | END |   |   |   |   |    |                        |

**Remnants of the 2<sup>nd</sup> Battalion, 13<sup>th</sup> Mountain Regiment** – set up first anywhere north of the river on boards 8 and/or 10:

|  |  |  |   |   |   |    |  |
|--|--|--|---|---|---|----|--|
|  |  |  |   |   |   |    |  |
|  |  |  | 8 | 2 | 2 | 12 |  |

**Section of the Royal Engineers attached to the 1/4<sup>th</sup> King's own Yorkshire Light Infantry** – enter Turn 5 anywhere along the north edge of board 10.

|   |  |   |  |  |
|---|--|---|--|--|
|   |  |   |  |  |
| 6 |  | 2 |  |  |

**Elements of the 1<sup>st</sup> Battalion, 130<sup>th</sup> Infantry Regiment** – set up second anywhere with a grid coordinate of 4 or higher (inclusive) on board 5:

|  |  |  |   |  |   |    |  |   |   |  |  |
|--|--|--|---|--|---|----|--|---|---|--|--|
|  |  |  |   |  |   |    |  |   |   |  |  |
|  |  |  | 2 |  | 4 | 14 |  | 2 | 6 |  |  |

### SPECIAL SCENARIO RULES:

**SSR 81.1:** A single lane vehicular stone bridge runs through hexes 8I5, 8I6, 8I7, 8I8, and 8I9. Hex 8I4 is considered an open ground hex with a road connecting hexes 8I3 and 8I5. The hedge along hexside 8I4/8I5 does not exist.

**SSR 81.2:** A stone infantry bridge runs through hexes 8Y2 and 8Y4 with a gap (no bridge counter) in hex 8Y3. This bridge cannot be crossed until the German pontoon section (use 1/2" pontoon counter) has been placed in hex 8Y3. The pontoon section can be dragged overland by two 8-3-8 squads in a manner identical to a Grosse Flossack (same portage costs). It is placed in hex 8Y3 by two 8-3-8 squads remaining unbroken with the pontoon section in hex 8Y4 for one entire game turn without moving, firing, making smoke, or engaging in close combat (notably in a TI state). The pontoon section is then placed in hex 8Y3 at the end of the German advance phase, and thereafter pontoon bridge rules (133.8 et seq) apply to this hex.

**SSR 81.3:** All hills on board 8 are considered to be ground level, and cliff hexsides do not exist. All other terrain in these hexes remains unchanged.

**SSR 81.4:** The River is deep, running at normal level.

**SSR 81.5:** All buildings on all three boards are single-level and made of wooden construction, except 8N2, which is a two-level stone building.

**SSR 81.6:** Snow (not deep snow) rules are in effect.

**SSR 81.7:** Each German 8-3-8 squad may make three smoke counters during the game. These are not transferable from one unit to another and a written record should be kept of their use.

**SSR 81.8:** The German radio may direct on-board artillery only.

**SSR 81.9:** Treat British 4-4-7's as normal infantry, not as Gurkhas.

**AFTERMATH:** Lacking the means to demolish them, the Norwegians were forced to defend both the intact road bridge and the railway bridge, which although damaged, could easily be repaired. The timely arrival of the British engineers bolstered the position and several German attempts to cross the bridges were driven back. The Allies had to evacuate the town later that morning, however, when German amphibious landings further North along the Trondheim Fjord threatened to cut off the position.

Bill Thomson 512-799-6705

**Squad Leader Academy**  
SQL, COI, COD, GIA Player Development

Email: [Bill@WargameAcademy.org](mailto:Bill@WargameAcademy.org)  
Website: [www.WargameAcademy.org](http://www.WargameAcademy.org)  
7940 Luling Lane Austin, TX 78729 USA

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Graphic Layout by Bill Sosnicki

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